

## GUARDS INFANTRY BATTALION, 1815

### CHARACTERISTICS

Charge Move	4"/10cm	Strike to Front	4+	Rally from Rout	2+	Shooting Save	4+
Across Terrain	Auto	Strike to Flank	6	Control Pursuit	2+	Melee Save	-

### SHOOTING

Range	6"/15cm	12"/30cm	Concealed	On Hill	Firepower
Muskets	3+	4+	+1	+1	3+

### POINTS COST

Strength	1125	1050	975	900	825
Light Infantry	15	14	13	12	11
Skirmish Infantry*	7	6	6	5	5
Points	70	65	61	55	51

\*In Brigade Skirmish Battalion



## HIGHLAND INFANTRY BATTALION, 1815

### CHARACTERISTICS

Charge Move	4"/10cm	Strike to Front	4+	Rally from Rout	2+	Shooting Save	4+
Across Terrain	Auto	Strike to Flank	6	Control Pursuit	4+	Melee Save	-

### SHOOTING

Range	6"/15cm	12"/30cm	Concealed	On Hill	Firepower
Muskets	3+	4+	+1	+1	3+

### POINTS COST

Strength	675	600	525	450	375	300
Light Infantry	9	8	7	6	5	4
Skirmish Infantry*	4	4	3	3	2	2
Points	42	38	32	28	23	19

\*In Brigade Skirmish Battalion



## GUARDS INFANTRY BATTALION, 1815

### FORMATION EFFECTS

	Move In Open	Move In Terrain	Stand if Charged from Front	Stand if Charged from Flank	Shock Bonus if Charging	Reform from Disorder	React without Disorder
Line	12"/30cm	6"/15cm	3+	6	-1	2+	2+
Double Line	12"/30cm	6"/15cm	2+	5+	+0	2+	2+
Skirmish Line	12"/30cm	12"/30cm	5+	6	-3	2+	2+
March Column	12"/30cm	12"/30cm	5+	6	-2	3+	4+
Attack Column	12"/30cm	8"/20cm	3+	4+	-1	2+	2+
Square	12"/30cm	4"/10cm	2+	2+	-2	2+	2+

## HIGHLAND INFANTRY BATTALION, 1815

### FORMATION EFFECTS

	Move In Open	Move In Terrain	Stand if Charged from Front	Stand if Charged from Flank	Shock Bonus if Charging	Reform from Disorder	React without Disorder
Line	12"/30cm	6"/15cm	4+	6	+1	3+	3+
Double Line	12"/30cm	6"/15cm	3+	5+	+2	3+	3+
Skirmish Line	12"/30cm	12"/30cm	6	6	-1	3+	3+
March Column	12"/30cm	12"/30cm	5+	6	-1	4+	5+
Attack Column	12"/30cm	8"/20cm	3+	4+	+0	3+	3+
Square	12"/30cm	4"/10cm	2+	2+	-2	2+	2+

## LINE INFANTRY BATTALION, 1815

### CHARACTERISTICS

Charge Move	4"/10 <sub>cm</sub>	Strike to Front	4+	Rally from Rout	2+	Shooting Save	4+
Across Terrain	Auto	Strike to Flank	6	Control Pursuit	2+	Melee Save	-

### SHOOTING

Range	6"/15 <sub>cm</sub>	12"/30 <sub>cm</sub>	Concealed	On Hill	Firepower
Muskets	3+	4+	+1	+1	3+

### POINTS COST

Strength	900	825	750	675	600	525	450
Light Infantry	12	11	10	9	8	7	6
Skirmish Infantry*	5	5	4	4	4	3	3
Points	53	49	44	40	36	31	27

\*In Brigade Skirmish Battalion



## SECOND LINE INFANTRY BATTALION, 1815

### CHARACTERISTICS

Charge Move	4"/10 <sub>cm</sub>	Strike to Front	4+	Rally from Rout	3+	Shooting Save	4+
Across Terrain	Auto	Strike to Flank	6	Control Pursuit	3+	Melee Save	-

### SHOOTING

Range	6"/15 <sub>cm</sub>	12"/30 <sub>cm</sub>	Concealed	On Hill	Firepower
Muskets	3+	4+	+1	+1	3+

### POINTS COST

Strength	900	825	750	675	600	525	450
Light Infantry	12	11	10	9	8	7	6
Skirmish Infantry*	5	5	4	4	4	3	3
Points	53	49	44	40	36	31	27

\*In Brigade Skirmish Battalion



## LINE INFANTRY BATTALION, 1815

### FORMATION EFFECTS

	Move In Open	Move In Terrain	Stand if Charged from Front	Stand if Charged from Flank	Shock Bonus if Charging	Reform from Disorder	React without Disorder
Line	12"/30 <sub>cm</sub>	6"/15 <sub>cm</sub>	4+	6	+0	3+	3+
Double Line	12"/30 <sub>cm</sub>	6"/15 <sub>cm</sub>	3+	5+	+1	3+	3+
Skirmish Line	12"/30 <sub>cm</sub>	12"/30 <sub>cm</sub>	6	6	-2	3+	3+
March Column	12"/30 <sub>cm</sub>	12"/30 <sub>cm</sub>	5+	6	-1	4+	5+
Attack Column	12"/30 <sub>cm</sub>	8"/20 <sub>cm</sub>	3+	4+	+0	3+	3+
Square	12"/30 <sub>cm</sub>	4"/10 <sub>cm</sub>	2+	2+	-2	2+	2+

## SECOND LINE INFANTRY BATTALION, 1815

### FORMATION EFFECTS

	Move In Open	Move In Terrain	Stand if Charged from Front	Stand if Charged from Flank	Shock Bonus if Charging	Reform from Disorder	React without Disorder
Line	12"/30 <sub>cm</sub>	6"/15 <sub>cm</sub>	4+	6	-1	3+	3+
Double Line	12"/30 <sub>cm</sub>	6"/15 <sub>cm</sub>	3+	5+	+0	3+	3+
Skirmish Line	12"/30 <sub>cm</sub>	12"/30 <sub>cm</sub>	6	6	-3	3+	3+
March Column	12"/30 <sub>cm</sub>	12"/30 <sub>cm</sub>	5+	6	-2	4+	5+
Attack Column	12"/30 <sub>cm</sub>	8"/20 <sub>cm</sub>	3+	4+	-1	3+	3+
Square	12"/30 <sub>cm</sub>	4"/10 <sub>cm</sub>	2+	2+	-2	2+	2+

## LIGHT INFANTRY BATTALION, 1815

### CHARACTERISTICS

Charge Move	4"/10cm	Strike to Front	4+	Rally from Rout	2+	Shooting Save	4+
Across Terrain	Auto	Strike to Flank	6	Control Pursuit	2+	Melee Save	-

### SHOOTING

Range	6"/15cm	12"/30cm	Concealed	On Hill	Firepower
Muskets	3+	4+	+1	+1	3+



### POINTS COST

Strength	1100	800
Light Infantry	8	6
Skirmish Infantry*	32	24
Points	66	50

\*In Brigade Skirmish Battalion

## LIGHT INFANTRY BATTALION, 1815

### FORMATION EFFECTS

	Move In Open	Move In Terrain	Stand if Charged from Front	Stand if Charged from Flank	Shock Bonus if Charging	Reform from Disorder	React without Disorder
Line	16"/40cm	8"/20cm	4+	6	+0	3+	2+
Double Line	16"/40cm	8"/20cm	3+	5+	+1	3+	2+
Skirmish Line	16"/40cm	16"/40cm	6	6	-2	3+	2+
March Column	16"/40cm	14"/35cm	5+	6	-1	4+	4+
Attack Column	16"/40cm	10"/25cm	3+	4+	+0	3+	2+
Square	16"/40cm	4"/10cm	2+	2+	-2	2+	2+

## RIFLE BATTALION, 1815

### CHARACTERISTICS

Charge Move	4"/10cm	Strike to Front	4+	Rally from Rout	2+	Shooting Save	4+
Across Terrain	Auto	Strike to Flank	6	Control Pursuit	2+	Melee Save	-

### SHOOTING

Range	12"/30cm	Concealed	On Hill	Firepower
Rifles	3+	+1	+1	4+



### POINTS COST

Strength	675	525
Light Infantry	5	4
Skirmish Infantry*	32	16
Points	56	36

\*In Brigade Skirmish Battalion

## RIFLE BATTALION, 1815

### FORMATION EFFECTS

	Move In Open	Move In Terrain	Stand if Charged from Front	Stand if Charged from Flank	Shock Bonus if Charging	Reform from Disorder	React without Disorder
Line	16"/40cm	8"/20cm	4+	6	+0	3+	2+
Double Line	16"/40cm	8"/20cm	3+	5+	+1	3+	2+
Skirmish Line	16"/40cm	16"/40cm	6	6	-2	3+	2+
March Column	16"/40cm	14"/35cm	5+	6	-1	4+	4+
Attack Column	16"/40cm	10"/25cm	3+	4+	+0	3+	2+
Square	16"/40cm	4"/10cm	2+	2+	-2	2+	2+

## KGL LINE INFANTRY BATTALION, 1815

### CHARACTERISTICS

Charge Move	4"/10 <sub>cm</sub>	Strike to Front	4+	Rally from Rout	2+	Shooting Save	4+
Across Terrain	Auto	Strike to Flank	6	Control Pursuit	2+	Melee Save	-

### SHOOTING

Range	6"/15 <sub>cm</sub>	12"/30 <sub>cm</sub>	Concealed	On Hill	Firepower
Muskets	3+	4+	+1	+1	3+

### POINTS COST

Strength	625	550	475	400
Light Infantry	8	7	6	5
Skirmish Infantry*	7	6	5	4
Points	39	34	29	24

\*In Brigade Skirmish Battalion



## KGL LIGHT INFANTRY BATTALION, 1815

### CHARACTERISTICS

Charge Move	4"/10 <sub>cm</sub>	Strike to Front	4+	Rally from Rout	2+	Shooting Save	4+
Across Terrain	Auto	Strike to Flank	6	Control Pursuit	2+	Melee Save	-

### SHOOTING

Range	6"/15 <sub>cm</sub>	12"/30 <sub>cm</sub>	Concealed	On Hill	Firepower
Muskets	3+	4+	+1	+1	3+

### POINTS COST

Strength	525	400
Light Infantry	4	3
Skirmish Infantry (Rifles)*	16	12
Points	34	25

\*In Brigade Skirmish Battalion



## KGL LINE INFANTRY BATTALION, 1815

### FORMATION EFFECTS

	Move In Open	Move In Terrain	Stand if Charged from Front	Stand if Charged from Flank	Shock Bonus if Charging	Reform from Disorder	React without Disorder
Line	12"/30 <sub>cm</sub>	6"/15 <sub>cm</sub>	4+	6	+0	3+	3+
Double Line	12"/30 <sub>cm</sub>	6"/15 <sub>cm</sub>	3+	5+	+1	3+	3+
Skirmish Line	12"/30 <sub>cm</sub>	12"/30 <sub>cm</sub>	6	6	-2	3+	3+
March Column	12"/30 <sub>cm</sub>	12"/30 <sub>cm</sub>	5+	6	-1	4+	5+
Attack Column	12"/30 <sub>cm</sub>	8"/20 <sub>cm</sub>	3+	4+	+0	3+	3+
Square	12"/30 <sub>cm</sub>	4"/10 <sub>cm</sub>	2+	2+	-2	2+	2+

## KGL LIGHT INFANTRY BATTALION, 1815

### FORMATION EFFECTS

	Move In Open	Move In Terrain	Stand if Charged from Front	Stand if Charged from Flank	Shock Bonus if Charging	Reform from Disorder	React without Disorder
Line	16"/40 <sub>cm</sub>	8"/20 <sub>cm</sub>	4+	6	+0	3+	2+
Double Line	16"/40 <sub>cm</sub>	8"/20 <sub>cm</sub>	3+	5+	+1	3+	2+
Skirmish Line	16"/40 <sub>cm</sub>	16"/40 <sub>cm</sub>	6	6	-2	3+	2+
March Column	16"/40 <sub>cm</sub>	14"/35 <sub>cm</sub>	5+	6	-1	4+	4+
Attack Column	16"/40 <sub>cm</sub>	10"/25 <sub>cm</sub>	3+	4+	+0	3+	2+
Square	16"/40 <sub>cm</sub>	4"/10 <sub>cm</sub>	2+	2+	-2	2+	2+

## BRIGADE SKIRMISH BATTALION, 1815

### CHARACTERISTICS

Charge Move	4"/10cm	Strike to Front	6	Rally from Rout	2+	Shooting Save	5+
Across Terrain	Auto	Strike to Flank	6	Control Pursuit	2+	Melee Save	-

### SHOOTING

Range	12"/30cm	Concealed	On Hill	Firepower
Muskets	4+	+1	+1	5+
Rifles	3+	+1	+1	6



### POINTS COST

Platoons are purchased as part of the Battalions in the Brigade and amalgamated into the Brigade Skirmish Battalion

## BRIGADE SKIRMISH BATTALION, 1815

### FORMATION EFFECTS

	Move In Open	Move In Terrain	Stand if Charged from Front	Stand if Charged from Flank	Shock Bonus if Charging	Reform from Disorder	React without Disorder
Line	14"/35cm	14"/35cm	6	6	-2	3+	3+
Double Line	14"/35cm	8"/20cm	5+	6	-1	3+	3+
Skirmish Line	14"/35cm	14"/35cm	6	6	-2	3+	3+
March Column	14"/35cm	12"/30cm	6	6	-2	4+	5+
Attack Column	14"/35cm	14"/35cm	5+	6	-2	3+	3+
Square	14"/35cm	4"/10cm	4+	4+	-3	2+	3+

## SECOND BRIGADE SKIRMISH BATTALION, 1815

### CHARACTERISTICS

Charge Move	4"/10cm	Strike to Front	6	Rally from Rout	3+	Shooting Save	5+
Across Terrain	Auto	Strike to Flank	6	Control Pursuit	3+	Melee Save	-

### SHOOTING

Range	12"/30cm	Concealed	On Hill	Firepower
Muskets	4+	+1	+1	5+
Rifles	3+	+1	+1	6



### POINTS COST

Platoons are purchased as part of the Battalions in the Brigade and amalgamated into the Brigade Skirmish Battalion

## SECOND BRIGADE SKIRMISH BATTALION, 1815

### FORMATION EFFECTS

	Move In Open	Move In Terrain	Stand if Charged from Front	Stand if Charged from Flank	Shock Bonus if Charging	Reform from Disorder	React without Disorder
Line	14"/35cm	14"/35cm	6	6	-3	3+	3+
Double Line	14"/35cm	8"/20cm	5+	6	-2	3+	3+
Skirmish Line	14"/35cm	14"/35cm	6	6	-3	3+	3+
March Column	14"/35cm	14"/35cm	6	6	-3	4+	5+
Attack Column	14"/35cm	14"/35cm	5+	6	-3	3+	3+
Square	14"/35cm	4"/10cm	4+	4+	-3	2+	3+

## HOUSEHOLD CAVALRY SQUADRON, 1815

### CHARACTERISTICS

Charge Move	8"/20cm	Strike to Front	5+	Rally from Rout	3+	Shooting Save	5+
Across Terrain	3+	Strike to Flank	6	Control Pursuit	4+	Melee Save	-

### SHOOTING

Range	6"/15cm	Concealed	On Hill	Firepower
Carbines	5+	+1	+1	6



### POINTS COST

Strength	150	125
Line Cavalry	4	3
Skirmish Cavalry*	1	1
Points	36	28

\*In Brigade Skirmish Battalion

## HOUSEHOLD CAVALRY SQUADRON, 1815

### FORMATION EFFECTS

	Move In Open	Move In Terrain	Stand if Charged from Front	Stand if Charged from Flank	Shock Bonus if Charging	Reform from Disorder	React without Disorder
Line	16"/40cm	4"/10cm	3+	6	+2	4+	3+
Double Line	-	-	-	-	-	-	-
Skirmish Line	16"/40cm	8"/20cm	5+	6	-1	4+	3+
March Column	16"/40cm	8"/20cm	4+	6	+0	4+	4+
Attack Column	16"/40cm	6"/15cm	3+	4+	+1	4+	3+
Square	16"/40cm	-	3+	3+	-3	5+	4+

## DRAGOON SQUADRON, 1815

### CHARACTERISTICS

Charge Move	8"/20cm	Strike to Front	5+	Rally from Rout	4+	Shooting Save	5+
Across Terrain	3+	Strike to Flank	6	Control Pursuit	5+	Melee Save	-

### SHOOTING

Range	6"/15cm	Concealed	On Hill	Firepower
Carbines	5+	+1	+1	6



### POINTS COST

Strength	150	125
Line Cavalry	4	3
Skirmish Cavalry*	1	1
Points	36	28

\*In Brigade Skirmish Battalion

## DRAGOON SQUADRON, 1815

### FORMATION EFFECTS

	Move In Open	Move In Terrain	Stand if Charged from Front	Stand if Charged from Flank	Shock Bonus if Charging	Reform from Disorder	React without Disorder
Line	16"/40cm	4"/10cm	4+	6	+2	5+	4+
Double Line	-	-	-	-	-	-	-
Skirmish Line	16"/40cm	8"/20cm	6	6	-1	5+	4+
March Column	16"/40cm	8"/20cm	5+	6	+0	5+	5+
Attack Column	16"/40cm	6"/15cm	3+	4+	+2	5+	4+
Square	10"/25cm	-	3+	3+	-3	5+	4+

## LIGHT DRAGOON SQUADRON, 1815

### CHARACTERISTICS

Charge Move	8"/20cm	Strike to Front	5+	Rally from Rout	3+	Shooting Save	5+
Across Terrain	2+	Strike to Flank	6	Control Pursuit	4+	Melee Save	-

### SHOOTING

Range	6"/15cm	Concealed	On Hill	Firepower
Carbines	5+	+1	+1	6



### POINTS COST

Strength	150	125
Light Cavalry	4	3
Skirmish Cavalry*	1	1
Points	36	28

\*In Brigade Skirmish Battalion

## LIGHT DRAGOON SQUADRON, 1815

### FORMATION EFFECTS

	Move In Open	Move In Terrain	Stand if Charged from Front	Stand if Charged from Flank	Shock Bonus if Charging	Reform from Disorder	React without Disorder
Line	20"/50cm	4"/10cm	4+	6	+2	5+	4+
Double Line	-	-	-	-	-	-	-
Skirmish Line	20"/50cm	10"/25cm	6	6	+0	5+	4+
March Column	20"/50cm	10"/25cm	5+	6	+0	5+	5+
Attack Column	20"/50cm	6"/15cm	3+	4+	+2	5+	4+
Square	14"/35cm	-	3+	3+	-3	5+	4+

## HUSSAR SQUADRON, 1815

### CHARACTERISTICS

Charge Move	8"/20cm	Strike to Front	5+	Rally from Rout	3+	Shooting Save	5+
Across Terrain	2+	Strike to Flank	6	Control Pursuit	4+	Melee Save	-

### SHOOTING

Range	6"/15cm	Concealed	On Hill	Firepower
Carbines	5+	+1	+1	6



### POINTS COST

Strength	150	125
Light Cavalry	4	3
Skirmish Cavalry*	1	1
Points	36	28

\*In Brigade Skirmish Battalion

## HUSSAR SQUADRON, 1815

### FORMATION EFFECTS

	Move In Open	Move In Terrain	Stand if Charged from Front	Stand if Charged from Flank	Shock Bonus if Charging	Reform from Disorder	React without Disorder
Line	20"/50cm	4"/10cm	4+	6	+2	5+	4+
Double Line	-	-	-	-	-	-	-
Skirmish Line	20"/50cm	10"/25cm	6	6	+0	5+	4+
March Column	20"/50cm	10"/25cm	5+	6	+0	5+	5+
Attack Column	20"/50cm	6"/15cm	3+	4+	+2	5+	4+
Square	14"/35cm	-	3+	3+	-3	5+	4+

## HEAVY BRIGADE SKIRMISH SQUADRON, 1815

### CHARACTERISTICS

Charge Move	8"/20cm	Strike to Front	6	Rally from Rout	4+	Shooting Save	6
Across Terrain	Auto	Strike to Flank	6	Control Pursuit	5+	Melee Save	-

### SHOOTING

Range	6"/15cm	Concealed	On Hill	Firepower
Carbines	6	+1	+1	6



### POINTS COST

Platoons are purchased as part of the Squadrons in the Brigade and amalgamated into the Brigade Skirmish Squadron

## HEAVY BRIGADE SKIRMISH SQUADRON, 1815

### FORMATION EFFECTS

	Move In Open	Move In Terrain	Stand if Charged from Front	Stand if Charged from Flank	Shock Bonus if Charging	Reform from Disorder	React without Disorder
Line	24"/60cm	6"/15cm	6	6	-1	5+	4+
Double Line	-	-	-	-	-	-	-
Skirmish Line	24"/60cm	12"/30cm	6	6	-1	5+	4+
March Column	24"/60cm	12"/30cm	6	6	-2	5+	5+
Attack Column	24"/60cm	8"/20cm	5+	5+	-1	5+	4+
Square	16"/40cm	-	5+	4+	-3	5+	4+

## LIGHT BRIGADE SKIRMISH SQUADRON, 1815

### CHARACTERISTICS

Charge Move	8"/20cm	Strike to Front	6	Rally from Rout	3+	Shooting Save	6
Across Terrain	Auto	Strike to Flank	6	Control Pursuit	4+	Melee Save	-

### SHOOTING

Range	6"/15cm	Concealed	On Hill	Firepower
Carbines	6	+1	+1	6



### POINTS COST

Platoons are purchased as part of the Squadrons in the Brigade and amalgamated into the Brigade Skirmish Squadron

## LIGHT BRIGADE SKIRMISH SQUADRON, 1815

### FORMATION EFFECTS

	Move In Open	Move In Terrain	Stand if Charged from Front	Stand if Charged from Flank	Shock Bonus if Charging	Reform from Disorder	React without Disorder
Line	24"/60cm	6"/15cm	6	6	+0	5+	4+
Double Line	-	-	-	-	-	-	-
Skirmish Line	24"/60cm	12"/30cm	6	6	+0	5+	4+
March Column	24"/60cm	12"/30cm	6	6	-1	5+	5+
Attack Column	24"/60cm	8"/20cm	5+	5+	+0	5+	4+
Square	16"/40cm	-	5+	4+	-3	5+	4+



## ROYAL HORSE ARTILLERY BATTERY, 1815

### CHARACTERISTICS

Charge Move	-	Strike to Front	6	Rally from Rout	-	Shooting Save	2+
Across Terrain	-	Strike to Flank	6	Control Pursuit	-	Melee Save	-

### SHOOTING

Range	16"/40cm	32"/80cm	48"/120cm	Concealed	On Hill	Firepower
Cannon	3+	4+	5+	+1	+1	4+
Howitzer	-	4+	4+	+1	+1	5+



### POINTS COST

Strength	6
Field Artillery (6 pdr)*	2
Field Artillery (5.5-inch)*	1
Points	45

\*Each with a Limber

## ROYAL HORSE ARTILLERY BATTERY, 1815

### FORMATION EFFECTS

	Move In Open	Move In Terrain	Stand if Charged from Front	Stand if Charged from Flank	Shock Bonus if Charging	Reform from Disorder	React without Disorder
Line	16"/40cm	4"/10cm	5+	6	-	3+	4+
Double Line	-	-	-	-	-	-	-
Skirmish Line	-	-	-	-	-	-	-
March Column	16"/40cm	8"/20cm	6	6	-	4+	5+
Attack Column	-	-	-	-	-	-	-
Square	-	-	-	-	-	-	-

## RHA HOWITZER BATTERY, 1815

### CHARACTERISTICS

Charge Move	-	Strike to Front	6	Rally from Rout	-	Shooting Save	2+
Across Terrain	-	Strike to Flank	6	Control Pursuit	-	Melee Save	-

### SHOOTING

Range	16"/40cm	48"/120cm	Concealed	On Hill	Firepower
Cannon	3+	-	+1	+1	4+
Howitzer	-	3+	+1	+1	5+



### POINTS COST

Strength	6
Field Artillery (5.5-inch)	3
Points	45

## RHA HOWITZER BATTERY, 1815

### FORMATION EFFECTS

	Move In Open	Move In Terrain	Stand if Charged from Front	Stand if Charged from Flank	Shock Bonus if Charging	Reform from Disorder	React without Disorder
Line	16"/40cm	4"/10cm	5+	6	-	3+	4+
Double Line	-	-	-	-	-	-	-
Skirmish Line	-	-	-	-	-	-	-
March Column	16"/40cm	8"/20cm	6	6	-	4+	5+
Attack Column	-	-	-	-	-	-	-
Square	-	-	-	-	-	-	-

## RHA ROCKET BATTERY, 1815

### CHARACTERISTICS

Charge Move	-	Strike to Front	6	Rally from Rout	-	Shooting Save	2+
Across Terrain	-	Strike to Flank	6	Control Pursuit	-	Melee Save	-

### SHOOTING

Range	16"/40cm	80"/200cm	Concealed	On Hill	Firepower
Howitzer	-	5+	+1	+1	2+



### POINTS COST

Strength	6
Field Artillery (Rocket)	3
Points	45

## RHA ROCKET BATTERY, 1815

### FORMATION EFFECTS

	Move In Open	Move In Terrain	Stand if Charged from Front	Stand if Charged from Flank	Shock Bonus if Charging	Reform from Disorder	React without Disorder
Line	16"/40cm	4"/10cm	6	6	-	3+	4+
Double Line	-	-	-	-	-	-	-
Skirmish Line	-	-	-	-	-	-	-
March Column	16"/40cm	8"/20cm	6	6	-	4+	5+
Attack Column	-	-	-	-	-	-	-
Square	-	-	-	-	-	-	-

## ROYAL ARTILLERY BATTERY, 1815

### CHARACTERISTICS

Charge Move	-	Strike to Front	6	Rally from Rout	-	Shooting Save	2+
Across Terrain	-	Strike to Flank	6	Control Pursuit	-	Melee Save	-

### SHOOTING

Range	16"/40cm	36"/90cm	60"/150cm	Concealed	On Hill	Firepower
Cannon	3+	4+	5+	+1	+1	4+
Howitzer	-	4+	4+	+1	+1	5+



### POINTS COST

Strength	6
Field Artillery (9 pdr)	2
Field Artillery (5.5-inch)	1
Points	45

## ROYAL ARTILLERY BATTERY, 1815

### FORMATION EFFECTS

	Move In Open	Move In Terrain	Stand if Charged from Front	Stand if Charged from Flank	Shock Bonus if Charging	Reform from Disorder	React without Disorder
Line	8"/20cm	4"/10cm	5+	6	-	3+	4+
Double Line	-	-	-	-	-	-	-
Skirmish Line	-	-	-	-	-	-	-
March Column	8"/20cm	6"/15cm	6	6	-	4+	5+
Attack Column	-	-	-	-	-	-	-
Square	-	-	-	-	-	-	-

## ROYAL ARTILLERY HEAVY BATTERY, 1815

### CHARACTERISTICS

Charge Move	-	Strike to Front	6	Rally from Rout	-	Shooting Save	2+
Across Terrain	-	Strike to Flank	6	Control Pursuit	-	Melee Save	-

### SHOOTING

Range	16"/40cm	72"/180cm	Concealed	On Hill	Firepower
Cannon	3+	5+	+1	+1	2+
Howitzer	-	4+	+1	+1	5+



### POINTS COST

Strength	6
Field Artillery (12 pdr)	2
Field Artillery (5.5-inch)	1
Points	45

## ROYAL ARTILLERY HEAVY BATTERY, 1815

### FORMATION EFFECTS

	Move In Open	Move In Terrain	Stand if Charged from Front	Stand if Charged from Flank	Shock Bonus if Charging	Reform from Disorder	React without Disorder
Line	6"/15cm	-	5+	6	-	3+	4+
Double Line	-	-	-	-	-	-	-
Skirmish Line	-	-	-	-	-	-	-
March Column	6"/15cm	4"/10cm	5+	6	-	4+	5+
Attack Column	-	-	-	-	-	-	-
Square	-	-	-	-	-	-	-

## KGL LINE INFANTRY BATTALION, 1815

### CHARACTERISTICS

Charge Move	4"/10 <sub>cm</sub>	Strike to Front	4+	Rally from Rout	2+	Shooting Save	4+
Across Terrain	Auto	Strike to Flank	6	Control Pursuit	2+	Melee Save	-

### SHOOTING

Range	6"/15 <sub>cm</sub>	12"/30 <sub>cm</sub>	Concealed	On Hill	Firepower
Muskets	3+	4+	+1	+1	3+

### POINTS COST

Strength	625	550	475	400
Light Infantry	8	7	6	5
Skirmish Infantry*	7	6	5	4
Points	39	34	29	24

\*In Brigade Skirmish Battalion



## KGL LIGHT INFANTRY BATTALION, 1815

### CHARACTERISTICS

Charge Move	4"/10 <sub>cm</sub>	Strike to Front	4+	Rally from Rout	2+	Shooting Save	4+
Across Terrain	Auto	Strike to Flank	6	Control Pursuit	2+	Melee Save	-

### SHOOTING

Range	6"/15 <sub>cm</sub>	12"/30 <sub>cm</sub>	Concealed	On Hill	Firepower
Muskets	3+	4+	+1	+1	3+

### POINTS COST

Strength	525	400
Light Infantry	4	3
Skirmish Infantry (Rifles)*	16	12
Points	34	25

\*In Brigade Skirmish Battalion



## KGL LINE INFANTRY BATTALION, 1815

### FORMATION EFFECTS

	Move In Open	Move In Terrain	Stand if Charged from Front	Stand if Charged from Flank	Shock Bonus if Charging	Reform from Disorder	React without Disorder
Line	12"/30 <sub>cm</sub>	6"/15 <sub>cm</sub>	4+	6	+0	3+	3+
Double Line	12"/30 <sub>cm</sub>	6"/15 <sub>cm</sub>	3+	5+	+1	3+	3+
Skirmish Line	12"/30 <sub>cm</sub>	12"/30 <sub>cm</sub>	6	6	-2	3+	3+
March Column	12"/30 <sub>cm</sub>	12"/30 <sub>cm</sub>	5+	6	-1	4+	5+
Attack Column	12"/30 <sub>cm</sub>	8"/20 <sub>cm</sub>	3+	4+	+0	3+	3+
Square	12"/30 <sub>cm</sub>	4"/10 <sub>cm</sub>	2+	2+	-2	2+	2+

## KGL LIGHT INFANTRY BATTALION, 1815

### FORMATION EFFECTS

	Move In Open	Move In Terrain	Stand if Charged from Front	Stand if Charged from Flank	Shock Bonus if Charging	Reform from Disorder	React without Disorder
Line	16"/40 <sub>cm</sub>	8"/20 <sub>cm</sub>	4+	6	+0	3+	2+
Double Line	16"/40 <sub>cm</sub>	8"/20 <sub>cm</sub>	3+	5+	+1	3+	2+
Skirmish Line	16"/40 <sub>cm</sub>	16"/40 <sub>cm</sub>	6	6	-2	3+	2+
March Column	16"/40 <sub>cm</sub>	14"/35 <sub>cm</sub>	5+	6	-1	4+	4+
Attack Column	16"/40 <sub>cm</sub>	10"/25 <sub>cm</sub>	3+	4+	+0	3+	2+
Square	16"/40 <sub>cm</sub>	4"/10 <sub>cm</sub>	2+	2+	-2	2+	2+

## FIELD INFANTRY BATTALION, 1815

### CHARACTERISTICS

Charge Move	4"/10 <sub>cm</sub>	Strike to Front	4+	Rally from Rout	4+	Shooting Save	4+
Across Terrain	Auto	Strike to Flank	6	Control Pursuit	4+	Melee Save	-

### SHOOTING

Range	6"/15 <sub>cm</sub>	12"/30 <sub>cm</sub>	Concealed	On Hill	Firepower
Muskets	3+	5+	+1	+1	3+



### POINTS COST

Strength	650	575
Light Infantry	9	8
Skirmish Infantry*	3	3
Points	39	35

\*In Brigade Skirmish Battalion

## LIGHT INFANTRY BATTALION, 1815

### CHARACTERISTICS

Charge Move	4"/10 <sub>cm</sub>	Strike to Front	4+	Rally from Rout	4+	Shooting Save	4+
Across Terrain	Auto	Strike to Flank	6	Control Pursuit	4+	Melee Save	-

### SHOOTING

Range	6"/15 <sub>cm</sub>	12"/30 <sub>cm</sub>	Concealed	On Hill	Firepower
Muskets	3+	5+	+1	+1	3+



### POINTS COST

Strength	625
Light Infantry	5
Skirmish Infantry*	20
Points	40

\*In Brigade Skirmish Battalion

## FIELD INFANTRY BATTALION, 1815

### FORMATION EFFECTS

	Move In Open	Move In Terrain	Stand if Charged from Front	Stand if Charged from Flank	Shock Bonus if Charging	Reform from Disorder	React without Disorder
Line	10"/25 <sub>cm</sub>	4"/10 <sub>cm</sub>	3+	6	-1	3+	4+
Double Line	10"/25 <sub>cm</sub>	4"/10 <sub>cm</sub>	2+	5+	+0	3+	4+
Skirmish Line	10"/25 <sub>cm</sub>	10"/25 <sub>cm</sub>	5+	6	-3	3+	4+
March Column	10"/25 <sub>cm</sub>	10"/25 <sub>cm</sub>	5+	6	-2	4+	5+
Attack Column	10"/25 <sub>cm</sub>	6"/15 <sub>cm</sub>	3+	4+	+0	3+	4+
Square	10"/25 <sub>cm</sub>	4"/10 <sub>cm</sub>	2+	2+	-2	2+	3+

## LIGHT INFANTRY BATTALION, 1815

### FORMATION EFFECTS

	Move In Open	Move In Terrain	Stand if Charged from Front	Stand if Charged from Flank	Shock Bonus if Charging	Reform from Disorder	React without Disorder
Line	14"/35 <sub>cm</sub>	6"/15 <sub>cm</sub>	3+	6	-1	3+	3+
Double Line	14"/35 <sub>cm</sub>	6"/15 <sub>cm</sub>	2+	5+	+0	3+	3+
Skirmish Line	14"/35 <sub>cm</sub>	14"/35 <sub>cm</sub>	5+	6	-3	3+	3+
March Column	14"/35 <sub>cm</sub>	12"/30 <sub>cm</sub>	5+	6	-2	4+	4+
Attack Column	14"/35 <sub>cm</sub>	8"/20 <sub>cm</sub>	3+	4+	+0	3+	3+
Square	14"/35 <sub>cm</sub>	4"/10 <sub>cm</sub>	2+	2+	-2	2+	3+

## LANDWEHR INFANTRY BATTALION, 1815

### CHARACTERISTICS

Charge Move	4"/10 <sub>cm</sub>	Strike to Front	4+	Rally from Rout	4+	Shooting Save	4+
Across Terrain	Auto	Strike to Flank	6	Control Pursuit	5+	Melee Save	-

### SHOOTING

Range	6"/15 <sub>cm</sub>	12"/30 <sub>cm</sub>	Concealed	On Hill	Firepower
Muskets	3+	5+	+1	+1	3+

### POINTS COST

Strength	675	600
Light Infantry	10	9
Points	36	32



## BRIGADE SKIRMISH BATTALION, 1815

### CHARACTERISTICS

Charge Move	4"/10 <sub>cm</sub>	Strike to Front	6	Rally from Rout	4+	Shooting Save	5+
Across Terrain	Auto	Strike to Flank	6	Control Pursuit	4+	Melee Save	-

### SHOOTING

Range	12"/30 <sub>cm</sub>	Concealed	On Hill	Firepower
Muskets	5+	+1	+1	5+
Rifles	4+	+1	+1	6

### POINTS COST

Strength	150
Skirmish Infantry (Rifle)	9
Points	9

\*Musket Platoons are purchased as part of the Field and Light Battalions and added to the Skirmish Battalion

## LANDWEHR INFANTRY BATTALION, 1815

### FORMATION EFFECTS

	Move In Open	Move In Terrain	Stand if Charged from Front	Stand if Charged from Flank	Shock Bonus if Charging	Reform from Disorder	React without Disorder
Line	10"/25 <sub>cm</sub>	4"/10 <sub>cm</sub>	4+	6	-1	4+	5+
Double Line	10"/25 <sub>cm</sub>	4"/10 <sub>cm</sub>	3+	5+	+0	4+	5+
Skirmish Line	10"/25 <sub>cm</sub>	10"/25 <sub>cm</sub>	6	6	-3	4+	5+
March Column	10"/25 <sub>cm</sub>	10"/25 <sub>cm</sub>	6	6	-2	5+	6
Attack Column	10"/25 <sub>cm</sub>	6"/15 <sub>cm</sub>	3+	4+	+0	4+	5+
Square	10"/25 <sub>cm</sub>	4"/10 <sub>cm</sub>	2+	2+	-2	3+	4+

## BRIGADE SKIRMISH BATTALION, 1815

### FORMATION EFFECTS

	Move In Open	Move In Terrain	Stand if Charged from Front	Stand if Charged from Flank	Shock Bonus if Charging	Reform from Disorder	React without Disorder
Line	16"/40 <sub>cm</sub>	14"/35 <sub>cm</sub>	5+	6	-3	3+	3+
Double Line	16"/40 <sub>cm</sub>	8"/20 <sub>cm</sub>	4+	6	-2	3+	3+
Skirmish Line	16"/40 <sub>cm</sub>	16"/40 <sub>cm</sub>	5+	6	-3	3+	3+
March Column	16"/40 <sub>cm</sub>	14"/35 <sub>cm</sub>	6	6	-3	4+	4+
Attack Column	16"/40 <sub>cm</sub>	14"/35 <sub>cm</sub>	5+	6	-2	3+	3+
Square	16"/40 <sub>cm</sub>	4"/10 <sub>cm</sub>	4+	4+	-3	2+	4+